

Bookfolio for **A Wizard of Earthsea**

Author: [Ursula K. LeGuin](#)

First Publication Date: 1968

Publisher: Atheneum

ISBN: 0689317204

Recommended for: [Grades 5-8](#)

Classification: Fiction

Genre: [Fantasy](#)

Story Summary: Duny exhibits the gifts of wizardry at the age of seven. After training with his aunt, he saves his village on the island of Gont from invaders by shrouding the island in fog. The mage Ogion takes Duny in as an apprentice at the age of 13. It is then that Duny takes the secret name Ged, and his name to the world becomes Sparrowhawk. Sparrowhawk wants to learn quickly from Ogion, but the mage wants to give the boy knowledge gradually. Sparrowhawk in his impatience to learn decides to leave Ogion and go to the School for Wizards on Roke, where he envies the power of more advanced students. Upon being challenged by another student, Jasper, he unleashes the shadow-beast which wants to destroy him. After being humbled, Sparrowhawk becomes a wizard and is successful in defeating dragons, but he cannot defeat the shadow-beast until he learns its name. Ogion advises Sparrowhawk to track the beast down, which he does with the aid of his friend Vetch. They travel to the known limits of the world where Sparrowhawk overcomes the shadow by speaking his own name, Ged.

Read-aloud Recommendation: Chapter 3, The School for Wizards.

**The skills for each activity are identified by the following abbreviations:
R=Reading, W=Writing, S=Speaking, L=Listening, D=Drawing**

A Wizard of Earthsea - Independent Activities	Skills
1. Symbols of Evil (Analyzing author's use of symbols)	R , W
2. The Earthsea Trilogy (Drawing a picture map)	D , R , S
3. Dream Scene (Recording a dream)	S , W
4. I, Sparrowhawk (Delivering a speech)	S
5. Sparrow Hawks (Researching a topic)	D , R , S
6. Sea Names of Earthsea (Mapping an adventure)	D
A Wizard of Earthsea - Group Activities	Skills
1. Magic in Fantasy (Analyzing an element in fantasy)	S
2. Challenge the Illustration (Designing an illustration plan)	S , W
3. The Prince and Princess of Desolation (Acting out a scene)	S
4. Myth in the Making (Writing a myth)	W
5. Archipelagoes Around the World (Researching a topic)	D , R , S
6. "Let's Talk About..." (Discussing the story)	L , S

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