

## Bookfolio for **A Wrinkle in Time**

**Author:** [Madeleine L'Engle](#)

**First Publication Date:** 1962

**Publisher:** Farrar Straus & Giroux

**ISBN:** 0374386137

**Recommended for:** [Grades 5-8](#)

**Classification:** Fiction

**Genre:** [Science Fiction](#)

**Story Summary:** Meg Murry is miserable. She is having trouble getting along at school, and she is hurt and confused about her father's long absence on a classified mission. Her prodigious and sensitive little brother, Charles Wallace, understands how she feels and takes her to meet Mrs. Whatsit, a quite extraordinary lady. Mrs. Whatsit and her two friends, Mrs. Who and Mrs. Which, each of whom has supernatural powers, take the children on an incredible journey "wrinkling" through time to the planet Camazotz where their father is being held prisoner. Mr. Murry, a scientist, has been experimenting with the tesseract, a powerful and dangerous form of time and space travel. The three ladies help the Murry children and their friend Calvin O'Keefe to defeat the pulsating brain named It. Meg learns to appreciate her faults, and, when faced with fatal danger, she learns to have the courage to rely on her strength within when she journeys alone back to Camazotz to rescue her brother. In the end, Meg's love triumphs over evil.

This is the first in a trilogy on the Murry children, followed by *A WIND IN THE DOOR* and *A SWIFTLY MOVING PLANET*.

**Read-aloud Recommendation:** Chapter 4.

**The skills for each activity are identified by the following abbreviations:**

**R=Reading, W=Writing, S=Speaking, L=Listening, D=Drawing**

<b>A Wrinkle in Time - Independent Activities</b>	<b>Skills</b>
1. <b>Individuality: A Real Plus</b> (Analyzing characters)	S , W
2. <b>A Challenging Book</b> (Visualizing settings)	S , W
3. <b>The Two Bodies of Mrs. Whatsit</b> (Drawing a story character)	D
4. <b>Another Tesser</b> (Creating an adventure)	S , W
5. <b>Another Winner?</b> (Reviewing a book)	S , W
6. <b>A Great Garbage Can</b> (Writing journal entries)	L , S
<b>A Wrinkle in Time - Group Activities</b>	<b>Skills</b>
1. <b>Time, Place, and Grade</b> (Discussing devices used by science fiction writers)	S
2. <b>Fantastic Heroines</b> (Comparing heroines)	S , W
3. <b>Publish or Perish</b> (Finding strengths and weaknesses)	S
4. <b>Special Effects</b> (Planning a film version)	W
5. <b>Earth's Fighters</b> (Researching real heroes)	R , S
6. <b>"Let's Talk About..."</b> (Discussing the story)	L , S

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